Best Available Copy

Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 **CLAIMS AS FILED - PART I OTHER THAN** SMALL ENTITY TYPE [OR SMALL ENTITY (Column 1) (Column 2) **TOTAL CLAIMS** FEE **FEE** RATE **RATE** 355.00 BASIC FEE 710.00 **BASIC FEE** NUMBER EXTRA **FOR** NUMBER FILED OR TOTAL CHARGEABLE CLAIMS X\$18= minus 20= X\$ 9≈ OR INDEPENDENT CLAIMS minus 3 =X40= X80 =OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR * If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL **OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 1) (Column 2) **CLAIMS** HIGHEST ADDI-ADDI-NUMBER PRESENT REMAINING TIONAL RATE TIONAL RATE **PREVIOUSLY AMENDMENT** AFTER **EXTRA FEE FEE** PAID FOR **AMENDMENT** X\$ 9= X\$18=Total Minus OR Independent Minus = X80= X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT RATE** TIONAL TIONAL RATE AMENDMENT **AFTER PREVIOUSLY EXTRA FEE** FEE PAID FOR **AMENDMENT** Minus Total X\$ 9= X\$18= OR Minus Independent X80 =X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-O REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY EXTRA** AMENDMENT **AFTER FEE** PAID FOR **FEE AMENDMENT** Minus Total X\$18=X\$ 9= OR Minus Independent X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.